



Bexley Reapers Wargaming Club The Reaper Royale

7th December 2024

Freemantle Hall, Bexley High Street, Bexley, DA5 1AA - www.freemantlehall.co.uk

Type: Open

Style: Swiss

NAF Status - Pending

NAF Fee included: No - please register with NAF, we are hoping to have someone on the day that can do this or in advance here <https://www.thenaf.net/about-the-naf/join-the-naf/>

Cost: £20

Ticket site: <https://www.tickettailor.com/events/bexleyreaperswargamingclub?>

Welcome coaches to our second Blood Bowl Tournament, The Reaper Royale! We are back with a similar event to the one we ran last year but this time we are also part of the South East tournament series.

Schedule:

- Registration: 9am
- Game 1: 9:30am
- Game 2: 12:00
- Lunch: 2:15
- Game 3: 2:45
- Game 4: 5:15
- Awards: 7:30

Event Rules:

- GW publications for Blood Bowl Season 2 (2020) are valid, with the exception of Death Zone, together with the most recent GW FAQ/Errata released by the time of the event.
- Please submit rosters to tjohnson1687@gmail.com by 2nd November 2024 (we suggest using <https://bbroster.com/>)

- Please would you also provide a team logo as this may be featured on our Twitch stream. Its up to you how you create your logo but those that have used greebo in the past can create a logo here - <https://greebo-games.com/content/44-custom-logo>. If we do not receive a logo by November 16th we may create one for you, likely in rather garish colours. Optionally, you can also submit a photo of your team.
- The Reaper Royale is a resurrection tournament. No SPP is earned and no injuries/deaths are carried over between games. Effectively all teams are reset to their starting roster for each game. Players added to a roster during a game as a result of a special rule (such as Masters of Undeath or Plague Ridden) are removed from the roster at the end of the game.
- GW and third party models are acceptable, provided that the player is clearly identifiable as the positions on the team.
- All players and skills must be easily identifiable on the pitch (i.e skill markers, colour identifiers for similar posed positionals),
- Please bring 3 copies of your roster, for yourself, your opponent and the tournament organiser.
- Please bring a pitch, dice (Block, D6, D8, D16), templates and trackers (score/turn/re-rolls).
- Strictly 2 hours 15 minutes per match. Please ask if you need a chess clock.

Team Building

- Each team has a total of 1,150,000 gold pieces to spend on roster creation and must hire a minimum of 11 players up to a maximum of 16 players. This includes re-rolls, assistant coaches, apothecaries, rostered inducements etc. Any unspent cash at roster creation will be lost and all teams will be considered having the same Current Team Value (CTV) for the purpose of inducements and prayers to Nuffle.
- All inducements are available except for Wizards, Special Play Cards and Mercenaries, but must be purchased as part of your roster. Bribes can only be purchased by Tier 5 teams.
- All teams are assigned a Tier, the table will be subject to change and will be finalized October 5th to allow for any FAQs or new teams between now and the event, any new teams after this deadline will be assumed to be tier 1

- Teams will have a cash allocation for skill points based on their tiers, Primary skills cost 20,000 and secondary skills cost 30,000 from this separate allocation

Tier	Teams	Gold	Upgrades allowed
1	Dark Elf, Lizardmen, Undead, Underworld Denizens	100,000	Primary, Secondary (1 max). No stacking
2	Amazon, Chaos Dwarf, Dwarf, Norse, Orc, Skaven, Wood Elf, Vampire	120,000	Primary, Secondary (1 max). No stacking
3	Black Orc, Human, Nobility, OWA, Necromantic Horror	150,000	Primary, Secondary (1 max). No stacking
4	Chaos Chosen, Chaos Renegades, Khorne, Elven Union, High Elf, Slann, Tomb Kings	170,000	Primary, Secondary (2 max). No stacking
5	Nurgle, Halfling, Goblin, Snotling, Ogre	190,000	Primary, Secondary (unlimited), 1 player may receive 2 skills,

- 0-1 Star Players may be hired (but not mega stars) but you must have at least 11 players on your roster before buying any Star Players and may not include more than 16 players in total. Star Players will cost skill an additional 20,000 in addition to their hiring fee that will be removed from the skill pool cash (so won't count against TV or initial cash)
- If both teams in a match roster the same Star Player, both Star Players are allowed to play.
- Extra skills from the team skills pack cannot be given to Star Players.
- GW and third party models are acceptable, provided that the player is clearly identifiable as the positions on the team.

Event special rule - The Reaper Is Watching

After both players have set up on the pitch but before rolling for the kick off event for each drive, each player will randomly select one player from the opposing team to be under the gaze of The Reaper. Successful Blocks against that player count as having Mighty Blow (+1). This does not stack with armour/injury rolls already benefiting from Mighty Blow (+1) or (+2).

Scoring:

- Win: 2
- Draw: 1
- Loss: 0

Tiebreakers:

- TD Difference
- TDs Scored
- Head to Head Record
- Casualties Difference
- Most Casualties
- Dice Roll Off

Prizes:

There will be prizes for first and second with additional prizes based on attendance numbers

Cancellations and Refunds

Please let us know as soon as possible about any cancellations, cancellations with a refund will only be available up to the team submission deadline

Venue and Local Facilities

Food, drinks and a reasonable amount of alcohol may be consumed in the hall, but it would be appreciated if you could tidy up after yourselves. There are plenty of options for shops, cafes, pubs and takeaways along Bexley High Street. We are unlikely to be selling food or drinks at the event ourselves, though free tap water is available.

Pay and Display car parking is available in either of the two local public car parks:-

1. Thanet Road DA5 1AP, behind the Kings Head Public House. There is a path from the car park through the Kings Head car park to the High Street.
2. Bexley High Street Car Park, DA5 1LB (behind the shops opposite the hall).
3. A private car park at the hall is available for event staff and disabled players, please contact us in advance for access.

Public Transport:

Less than 5 minutes walk from Bexley Train Station, with South Eastern trains from London Bridge or Dartford.

Accommodation

Nearby accommodation options within a short walking distance include the Bexley Village Hotel, The Kings Head Public House and Holiday Inn London-Bexley.

Trade Stands

We do not currently have any vendors arranged. If you are a vendor who is interested in attending please contact us at tjohnson1687@gmail.com

Live Stream on Twitch!

Our friends at www.twitch.tv/dizzy_dwarf_productions will be streaming at this event, including a feature match area with commentators as well as an overview camera of the main hall. If you have any issues or concerns about potentially appearing on camera for any reason this is completely fine! Please contact us when purchasing your ticket and we will make arrangements for you. Our commentary team are also open to bribes in the form of food or drink, they can't actually affect your game in any way but it might make them refer to your genius tactics more often.

Feedback

We will be grateful for any feedback or suggestions for future years.

Other Club events

Please see our Facebook page for other club events and tournaments, including various Sci-Fi, Fantasy and Historical days/weekends. We also regularly run award-winning participation games at various events such as Salute. Come and say hi if you see us about!

www.facebook.com/reaperswargaming